

Exhibit 1 - Technical Rider / AV Overview for Live Presentation

1. Audio & Video:

- a. SPEAKER travels with a wireless Countryman E6 microphone and necessary adapters to be used with *Shure, Sennheiser and Audio Technica* systems.
- b. SPEAKER requests one wireless handheld microphone on stand for audience interaction.
- c. SPEAKER will have graphics/video via Mac laptop computer and carries HDMI adapters for connection. Audio (Music and Video) will be presented during SPEAKER program.
- d. Files can be provided to production team onsite if preferred.

2. Live Camera / iMAG and Hybrid (If being utilized at your event – not required):

If a live video is being broadcast in-venue or streamed to a remote audience, SPEAKER highly suggests a scheduled ten minute rehearsal with camera operator(s) and director to ensure best framing of shots.

4 Stage:

- a. SPEAKER will require audience access during the event as audience members may participate on stage.
- b. SPEAKER does not require a Lectern. If one is used for other presenters, it is recommended to be positioned on stage left or right. This will allow for audience participation to take place on center stage with non-obstructed viewing.

5 Other:

- a. A standard catering tray stand ("Tray Jack") on stage with a covering linen to be used as table. (Examples below). These are available at nearly all convention centers and ballrooms. Other options would be a high-top stool (no back preferred) or small, "one-person movable" high cocktail round.



- b. Food should not be served or cleared during performance.
- c. SPEAKER requests access to a small table at the back of the room by main exit doors for attendee interaction at next regularly scheduled break.

Please share this page with all internal or external AV/Technical team members as well as any applicable venue staff - Thank you for your partnership for Event Excellence!

Questions? We're always happy to help!

Office: 614-456-3072 or info@JonPetz.com
Jon can be reached directly onsite at 614-327-5281 Voice & Text